

Extending graph choosability results to paintability

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Joint work with

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slides available on DBW preprint page

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If Wife names a room more than twice, there is trouble. Can Husband paint the house without trouble?

Marker/Remover Example

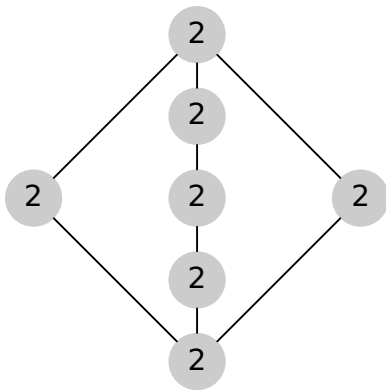
Def. Θ_{l_1, \dots, l_r} consists of two vertices joined by internally disjoint paths of lengths l_1, \dots, l_r .

Playing the game on $\Theta_{2,2,4}$ with 2 tokens per vertex:

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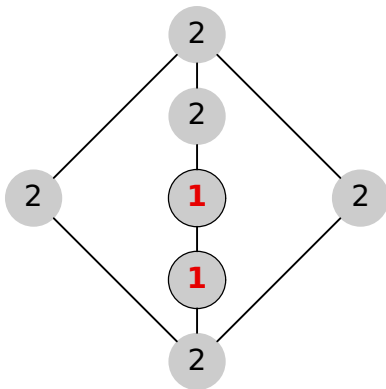
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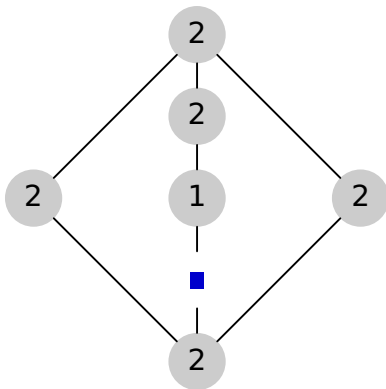
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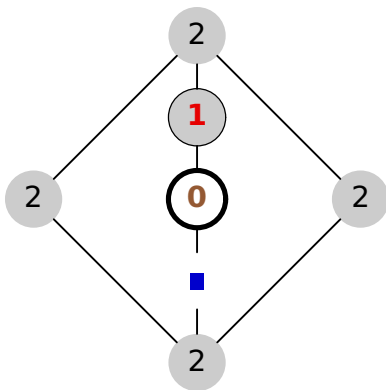
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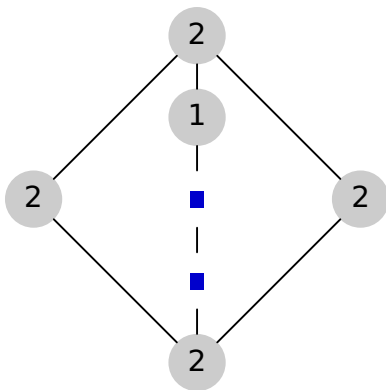
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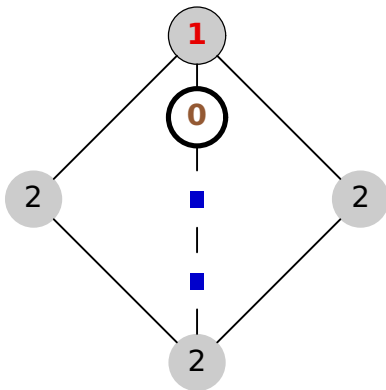
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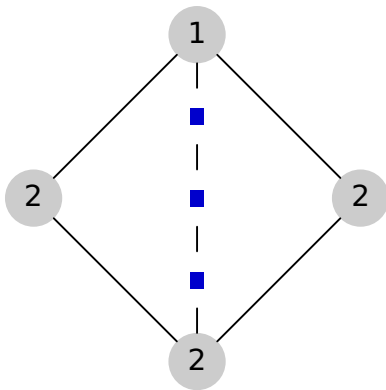
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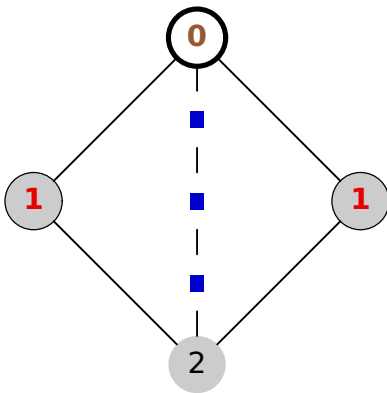
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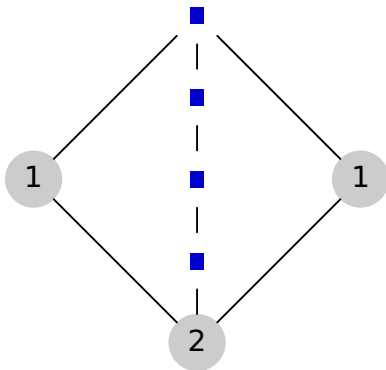
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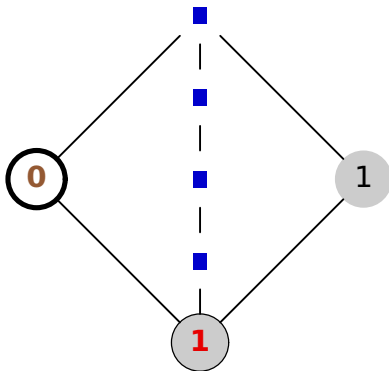
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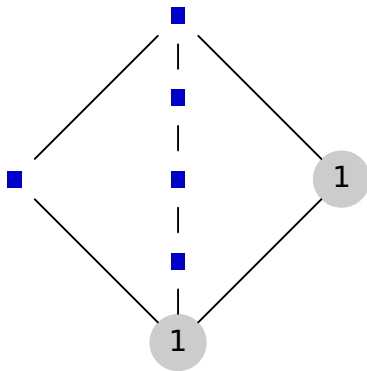
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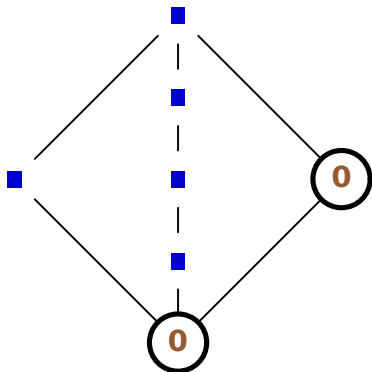
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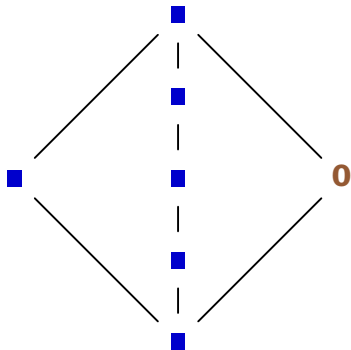
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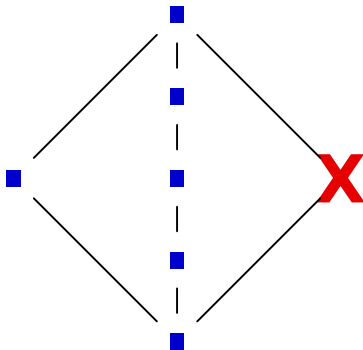
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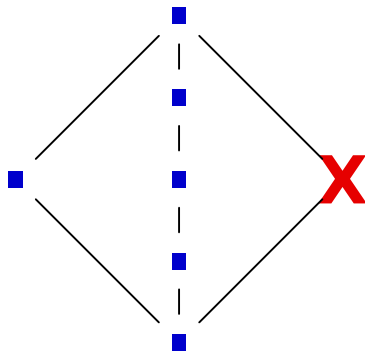
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Marker wins on $\Theta_{2,2,4}$ when each vertex has 2 tokens.

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Thus $\chi_p(G) \geq \chi(G)$.

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An adaptive **Marker** makes lists by defining $\{v: i \in L(v)\}$ in response to **Remover**'s choices in previous rounds; lists are revealed to **Remover** one color at a time.

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$\chi(G) \leq \Delta(G)$ (Brooks [1941])

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$$\chi(G) \leq 5 \text{ (Heawood [1890])}$$

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When G is bipartite,

G is $\Delta(G)$ -edge-colorable (König [1916])

G is $\Delta(G)$ -edge-choosable (Galvin [1995])

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Ohba's Conjecture

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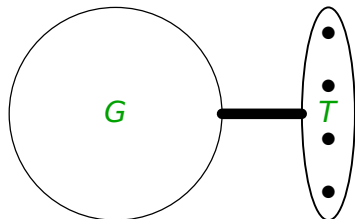
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Pf. Idea: Remover uses k -paintability strategy S on G , ignoring the added t -set T , until a special round where $M \cap T$ is deleted instead. The extra tokens on $V(G)$ then permit finishing on G , after which we claim each vertex remaining in T still has a token.



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(1) When some $v \in T$ is marked before (*), count rounds with v marked. Each omits some vertex not yet omitted μ times. Hence \exists fewer than $(t-1)\mu$ such rounds.

Since $(t-1)\mu \leq k$, no vertex loses all tokens before (*). ■

Application

Thm. $\chi_p(G) \leq k$ and $|V(G)| \leq \frac{t}{t-1}k \Rightarrow \chi_p(G \oplus \overline{K}_t) \leq k+1$.

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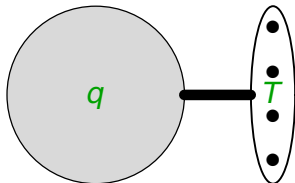
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Pf. It suffices to study complete multipartite graphs.

Let $q = \#$ singleton parts. If G has one non-singleton part T , then G is chromatic-paintable (vertices of T have $q+1$ tokens; always delete a marked singleton).



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Thm. (Voigt [1998]) G is 3-choice-critical $\Leftrightarrow G$ is

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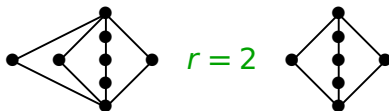
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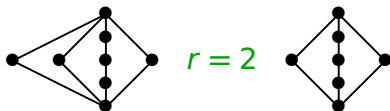
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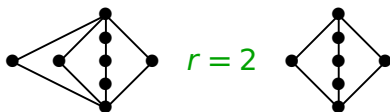
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- Riasat-Schauz [2012] found the minimal 3-paintable graphs under vertex deletion.

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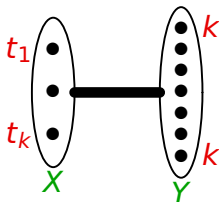
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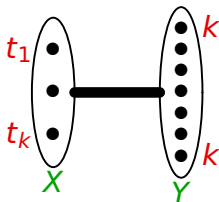
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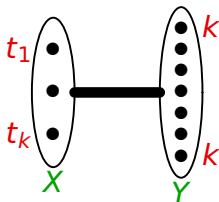
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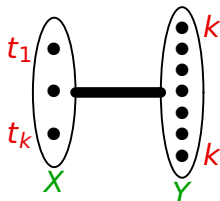
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Hard to compute when $j > 0$!

Tools

Prop. (Degeneracy Tool) If $f(v) > d_G(v)$, then G is f -paintable $\Leftrightarrow G - v$ is $f|_{V(G-v)}$ -paintable.

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k -paintability for $K_{k,r}$

Thm. (CLMPTW) Consider $K_{k,r}$ with $|X| = k$ and $|Y| = r$.
If $f(y) = k$ for $y \in Y$ and $f(x_i) = t_i$ for $x_i \in X$, then

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$|Y - M| < \prod t_i - q \leq \prod_{i=1}^{k-1} t_i (t_k - 1)$; ind. hyp. applies! ■

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Ex. $K_{5,164}$: Move by move, #tokens in X ; #verts. in Y .

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Similarly, $\chi_p(K_{3,3}) > 2$ and $\chi_p(K_{4,19}) > 3$.

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This only gives an upper bound on r where Marker wins.

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Obs. Since all f -paintable graphs are f -choosable, $\chi_{sp}(G) \geq \chi_{sc}(G)$ for every graph G .

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Mahoney-Tomlinson-Wise [2012+] did $\chi_{sp}(\Theta_{l_1,\dots,l_r})$ for $l_1 = 1.$

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Obs. sc-greedy \Rightarrow sp-greedy.

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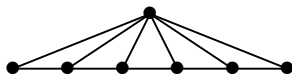
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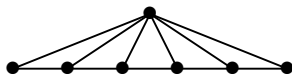


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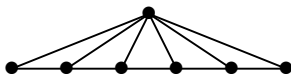
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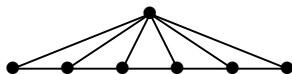
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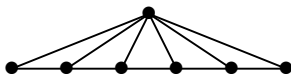
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Obs. The chordal graph $K_2 \diamond \bar{K}_t$ is not sp-greedy (Mahoney–Tomlinson–Wise)

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Ques. What other bounds on choosability are also valid for paintability? (Mahoney has other such results.)