

Math 428: Tues, March 29 from 9:30-10:50 in 341AH.

Topic: Seifert surfaces for knots in \mathbb{R}^3 .

Knot in \mathbb{R}^3 : A closed polygonal loop K without self-intersections:



Seifert Surface: A polygonal orientable surface S in \mathbb{R}^3 where $\partial S = K$.



Ex:

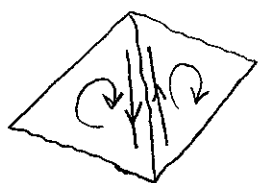


Non ex:



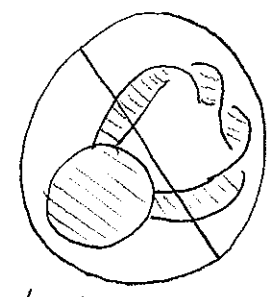
Def: A polygonal surface S is orientable if any of the following equivalent conditions hold:

(a) We can orient the triangles of S ( vs. ) so that along each edge the arrows run in opposite directions



(b) S does not contain a Möbius band.

(c) S has a handle decomposition where no 1-handle is twisted an odd # of times



(d) If $S \subseteq \mathbb{R}^3$ then there is a consistent choice of normal vectors. (i.e. is two-sided)

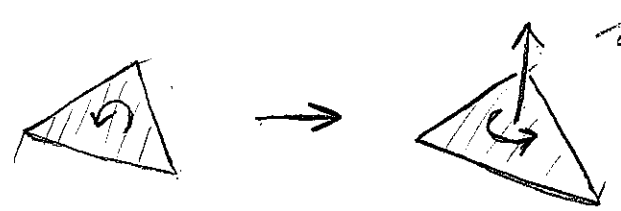
Exercise: Prove these are equivalent.

Hint: (a) \Rightarrow (b) \Rightarrow (c)



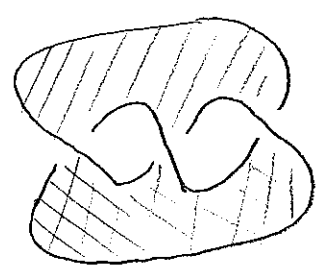
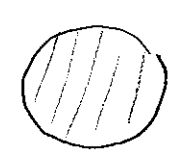
Assume any two triangulations have a common subdivision rule.

(a) \Leftrightarrow (d) via the right-hand rule.



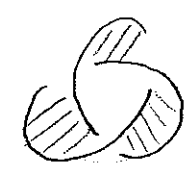
Thm: Every knot in \mathbb{R}^3 bounds a Seifert surface.

Ex:



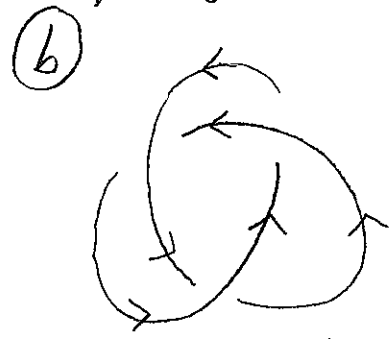
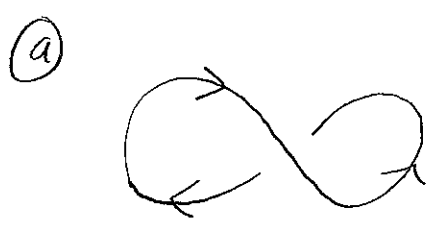
What about \mathcal{D} ?

Note \mathcal{D} is non-orientable.

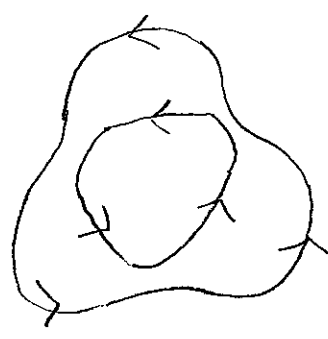
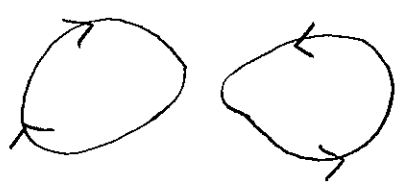


Seifert's Algorithm:

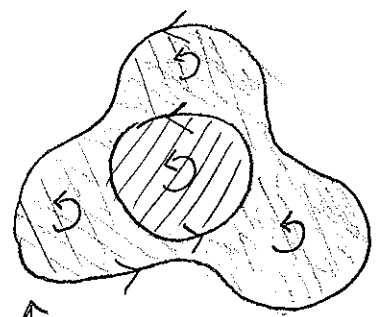
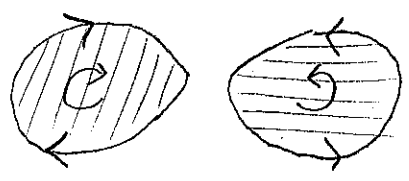
① Start with a projection of K in \mathbb{R}^2 , and orient it



② Erase the crossings, and connect up the resulting strands so the oriens match. Get a bunch of "Seifert circles."




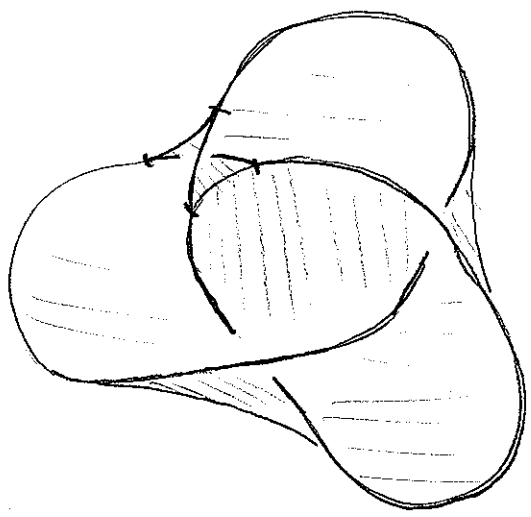
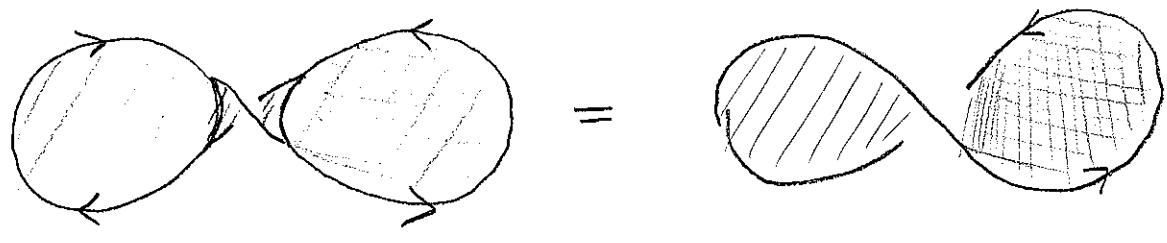
③ Fill in each circle with a disc. These can be nested



↑ the smaller disc.

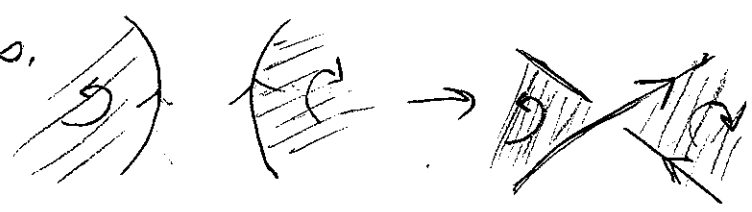
Orient each disc to match the boundary curves.

④ At each former crossing, glue in a twisted band  to recreate the knot.



This gives a surface S with boundary K . It is always orientable, since the twists go

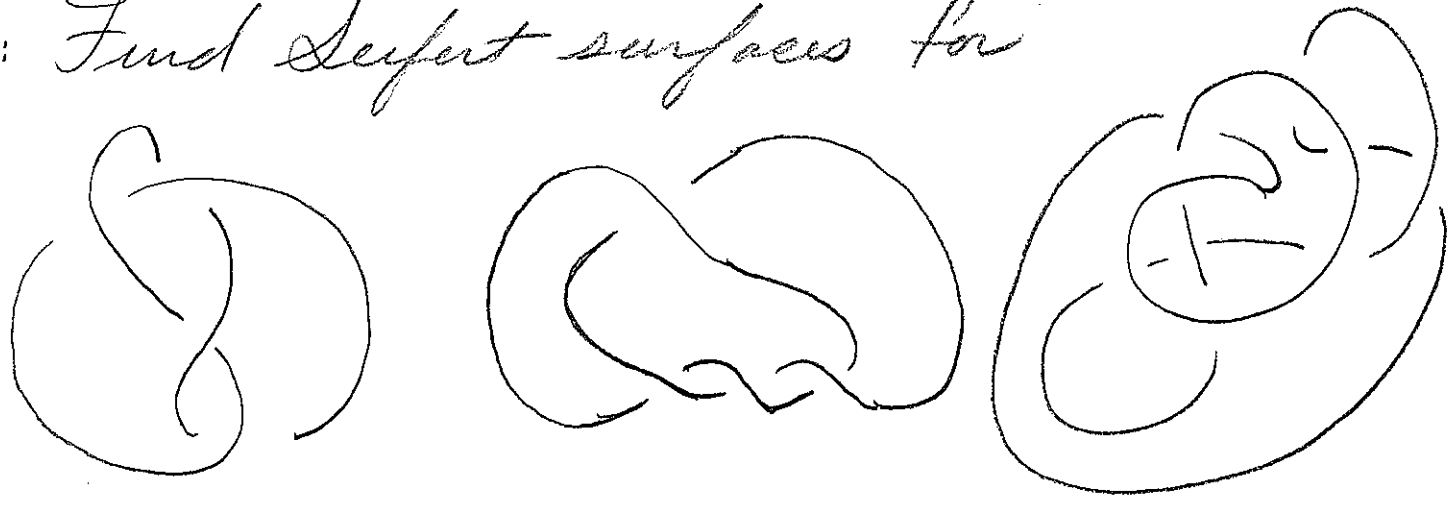
between boundaries of discs with locally opposite orientations.



Exercise: Fill in the details for why S is orientable.

Note: This procedure proves the theorem.

Ex: Find Seifert surfaces for



Basic Q: How do we tell surfaces apart?

Euler char: S a surface with a triangulation ↙ with or without boundary.

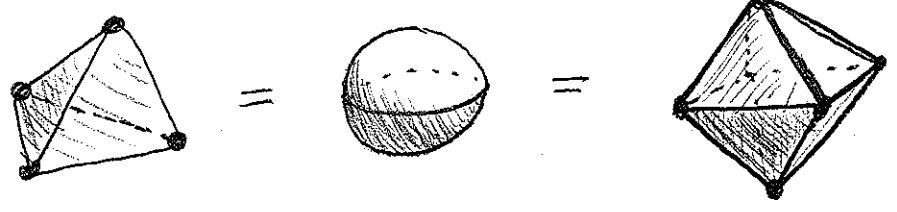
J . Set ↙ # verts in J

$$X(S, J) = V - E + F$$

↙ # triangles in J

↙ # edges in J

Ex:



$$X = 4 - 6 + 4 = 2$$

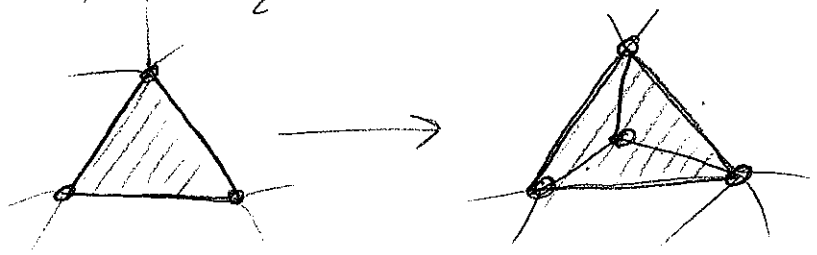
$$X = 6 - 12 + 8 = 2$$

Thm: If T_1, T_2 are triangulations of S then $\chi(S, T_1) = \chi(S, T_2)$.

Proof:

"Wrong:" T_1 and T_2 have a common subdivision T' . Check

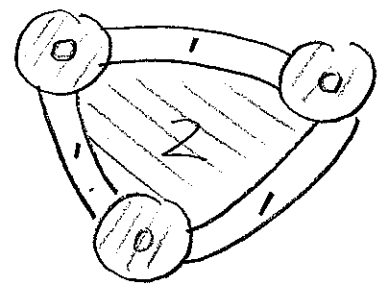
$\chi(S, T_1) = \chi(S, T')$. E.g.



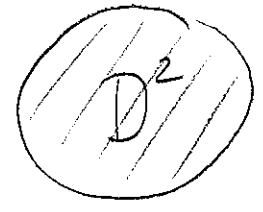
$\chi = 3 - 3 + 1 = 1 = 4 - 6 + 3$

"Right:" Use (singular) homology or fundamental group, relate to combinatorics of T .

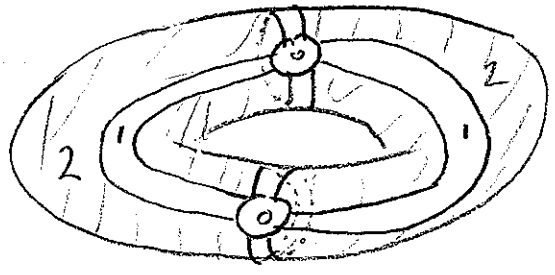
Also works for handle decompositions where we allow any number of 0 and 2 handles.



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$$\chi = 3 - 3 + 1 = 1$$



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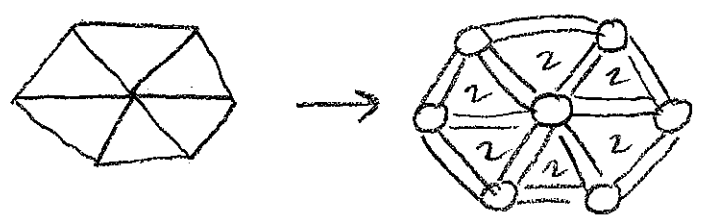


$$\chi = 2 - 4 + 2 = 0$$

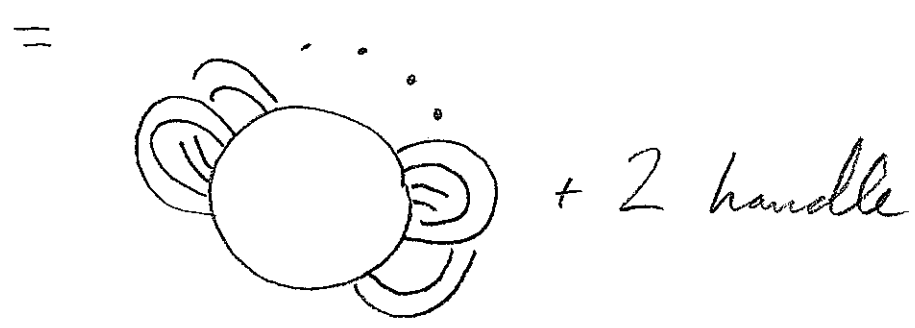
$$\chi(S, \mathcal{H}) = (\# \text{ of } 0\text{-handles}) - (\# \text{ of } 1\text{-handles}) + (\# \text{ of } 2\text{-handles})$$

Thm: Does not depend on \mathcal{H} , same as if you used a triangulation.

Just part is clear



Ex: $S_g = \overbrace{(\text{circle}) \# \dots \# (\text{circle})}^{g \text{ times}}$



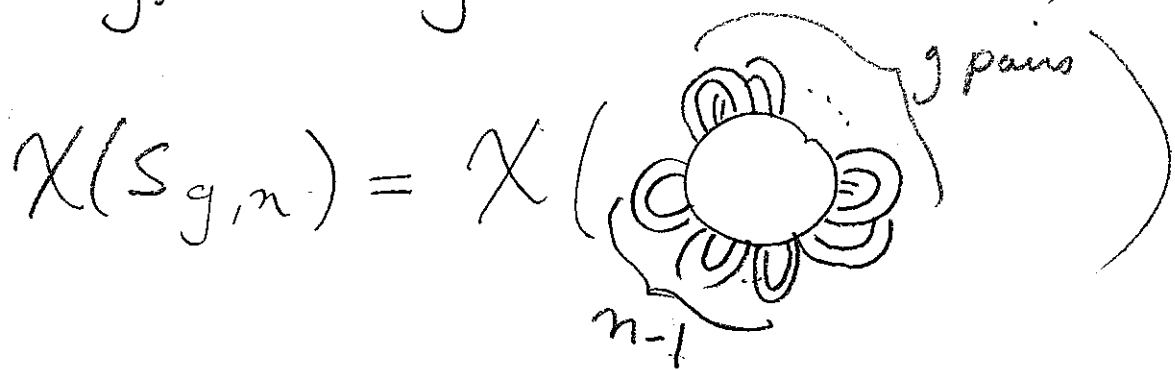
$\chi(S_g) = 1 - 2g + 1 = 2 - 2g$

Ex: $S_{g,1} = S_g \setminus \text{open disc}$



$\chi(S_{g,1}) = 1 - 2g$

Ex: $S_{g,n} = S_g \setminus (n \text{ open discs})$



$= 1 - 2g - (n-1) = 2 - 2g - n$

Thm: Any compact orientable surface is homeomorphic to $S_{g,n}$ for a unique (g,n) .

Proof: Existence and manipulation of handle decomp prove the first part.

If $S_{g,m} \cong S_{g',n'}$ then must have $n=n'$ as the number of connected components of ∂S is clearly a topological invariant. Then the formulae from the previous page and invariance of Euler char force $g=g'$.

